

# Tapu Ae

Tapu Ae is a traditional Māori game and is the adaptation of the game Ki O Rahi. The game originates from the story of Rahi who set forth to rescue his wife, Tī Ara, from the fairy people. In the traditional story, the game was created to settle differences between people. The aim of the game is to knock down the opponents balls off the cones in their area.

## How to play the game:

- Children play in teams of 6.
- Set up the area as shown in the diagram below.
- Children choose a position to play - they must stay in these positions and are not allowed to move out of their 'zone'.
- Start the game by throwing the Ki (foam ball) into the Te Ao (middle zone).
- Children then pass the ball between their team towards their Te Motu (goal area).
- To score a point they must knock the Nga Tupu (tennis balls) from the cones using the Ki (foam ball).
- Each time a Nga Tupu is knocked off a cone, it is placed under the cone - the players reset and the Ki is thrown into the Te Ao.

## Rules:

- It is a non-contact game.
- Only one Nga Tupu may be knocked off at a time.
- If the player defending the Nga Tupu knocks one off, it must be placed under the cone.
- The Ki must always pass through the Te Ao. If the Ki is thrown over this zone, the ball is given to the opposition.
- If a ball passes over the Tapaparoa (the boundary line) a player from the opposition takes a throw-in.

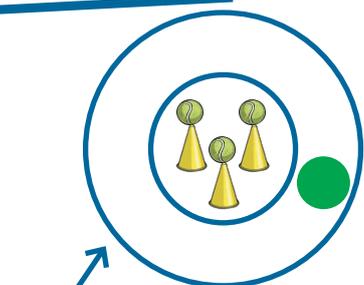
## Variations:

Players cannot move with the ball.

## Equipment:

- large indoor or outdoor space (size of a netball court);
- a large stack of cones;
- 6 tennis balls;
- 1 football-sized foam ball;
- coloured bibs.

## How to set up the area:



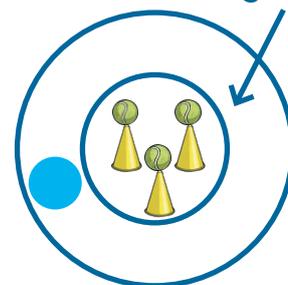
Te Motu



Ki

Te Ao

Tapaparoa  
Nga Tupu



Te Roto